

TEACHER CADET SAMPLE LESSON PLAN

Arts Discipline: Music

Lesson Title: "Old King Glory"

Teacher/Author: Ann Cheek **Grade:** K-2

Task Description/Background Instructional Content:

Students will be taught a traditional American play-party game, "Old King Glory". Play-party games were games children played while moving to the beat of their own singing rather than music played by an instrument. (I.e. "London Bridge", "Ring Around the Rosie", "The Paw Paw Patch")

South Carolina Visual and Performing Arts Standards Targeted:

Students will sing alone and with others.

Students will sing while moving to the steady beat of their singing.

Instructional Objectives:

Students will sing the song "Old King Glory" while performing the traditional singing game.

Students will be able to keep a steady beat with their walking as they sing using a pleasant singing tone.

Materials: Copy of the song and lesson plan for the teacher cadet

Resources: none

Procedures:

1. Teacher cadet will sing the song "Old King Glory" asking the students to "walk the steady beat of the song with their hands on their laps. The teacher cadet will model this action as she/he sings the song.
2. Teacher cadet repeats the song asking students to raise their hand each time a number word appears in the song.
3. Teacher cadet asks, "According to the song, how many are to follow me?" (3)
4. Teacher cadet asks the students to stand in a circle and walk clockwise to the beat of the song as they sing and turn the circle like a wheel. (Be careful to keep the circle big and round. Some students will want to pull to the center rather than walk around the circle.
5. Compliment those students who were able to sing and walk the beat. Remind students to use "their singing voices" and "not their yelling voices."
6. Teacher cadet becomes the first tapper and talks through the rules of the game.
7. Continue to play the game until only one student remains in the center. The teacher cadet continues to be the "tapper" during each repetition of the song.
8. When 3 or fewer children remain in the circle, only the child tapped on the words "third follow me" joins the children on the outside of the circle.
9. When only one child remains in the circle, all the other students form a large ring around the child and kneel down to the "King or Queen of the Mountain" with hands raised overhead speaking the words "Salami, salami, baloney!"
10. The game repeats with the "King" becoming the new tapper.

Culminating assessment:

Teacher cadet evaluates the students using the following rubric.

- 4 - Student sang song with a pleasant singing tone and kept a steady beat with his/her stepping feet
- 3 - Student sang the song with a pleasant singing tone but was unable to walk the steady beat.
- 2 - Student walked the steady beat correctly, but did not participate in the singing.
- 1 - Student did not participate in the singing or the game.